

Advanced Math

GC-2

Calculator Memory

On you calculator, type X and Enter. What happens?

A number will be displayed on the screen. It could be anything!

The Store button looks like this:

On you calculator, type 8 X and Enter. What happens?

8 should be displayed on the screen. 8 is now stored in the X variable.

Now type x^2 and Enter. What Happens?

64 should be displayed on the screen. The number stored in the X variable will be squared.

Update the virtual memory for each:

- 1) 3 X
- 2) E B
- 3) $X^2 - 5 * X * Y + Y^2$ Z
- 4) -2 X
- 5) 1 Y
- 6) Re-do #3) above. $(-2)^2 - 5(-2)(1) + (1)^2$

The 16 in X will be replaced with 3.

The number in E (13) will now be stored in B .

-17 will be stored to Z .

The new numbers for X and Y will be substituted and 15 will be stored to Z .

You can scroll back through previous entries on the calculator using the up arrows or the Entry button. Saves typing!

TI Memory

A	34
B	825 13
C	-4
D	0
E	13
.	.
X	16 3-2
Y	2 1
Z	16-17 15
θ	3.14159

Assignment:

GC - 2 Handout